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6ZGLIN - RICHARD FREY

Return to a world of magic and adventure from best selling author Raymond E. Feist. This bundle includes the complete Riftwar Legacy. The bundle includes: Krondor: The Betrayal (1), Krondor: The Assassins (2), Krondor: Tear of the Gods (3) and the new novella Jimmy and the Crawler.

Popper, Jonah, Gretchen, and Alice are back! The Hobgoblin Riot, Dominion of Blades, Book 2. A litrpg adventure. CLUSTERF*CK-clus-ter-f*ck \ 'klə-stər-,fək \vulgar slang. Noun.1) A disastrously and utterly mishandled situation or undertaking.2) Popper's scouting mission to Castellane. It was supposed to be a simple scouting mission. In and out. No fight-

ing. No new quests. Just me, my hippocorn Alice, and a few hired mercenaries. We were going to tiptoe into the Spiral, get the info we needed, and leave. You know, the Spiral? That tower defense run that protects the hobgoblin capital from invaders? Easy, right? Nobody would even know we were there. Yeah, so about that..

An epic tale of adventure and intrigue, Daughter of the Empire is fantasy of the highest order by two of the most talented writers in the field today. Magic and murder engulf the realm of Kelewan. Fierce warlords ignite a bitter blood feud to enslave the empire of Tsuranuanni. While in the opulent Imperial courts, assassins and spy-master plot cunning and devious intrigues

against the rightful heir. Now Mara, a young, untested Ruling lady, is called upon to lead her people in a heroic struggle for survival. But first she must rally an army of rebel warriors, form a pact with the alien cho-ja, and marry the son of a hated enemy. Only then can Mara face her most dangerous foe of all—in his own impregnable stronghold.

Percy is incredibly accident-prone, and holds the dubious record of the most accidents. Percy has had a small rivalry with Harold, however, they are always willing to help each other when in trouble.

The last remnants of an ancient advanced race, the Clan of the Seven Stars, are returning at

long last to their lost homeworld, Midkemia-not as friends, but as would-be conquerors. Led by the conjurer Laromendis, they are fleeing the relentless demon hordes that are sweeping through their galaxy and destroying the elves' vast empire planet by planet. Only by escaping to Midkemia and brutally overtaking the war-weary world can the last remnants of a mighty civilization hope to survive . . . if the Dread Legion does not pursue them through the rift. The magician Pug, Midkemia's brave and constant defender, is all too familiar with the Demon King Maarg and his minions and their foul capacity for savagery and horror, and he recognizes the even graver threat that is following on the heels of the elven invasion. The onslaught to come will dwarf every dire catastrophe his imperiled world has previously withstood, and there is no magical champion in all of Midkemia powerful enough to prevent it. Only one path remains for Pug and Midkemia's clandestine protectors, the Conclave of Shadows: forging an alliance of formidable magical talents, from the demon-dealing warlock Amirantha, brother of Pug's hated foe, and the de-

mon-taming cleric Sandreena, to the elven Queen Miranda, to the warrior Tomas. However, uniting enemies and bitter, vengeful former lovers will be no easy task, and even together they may ultimately be unable to turn the death tide. But a failure to do so will most certainly ensure Midkemia's doom.

Bass fishing pro Jimmy Houston gives outdoor enthusiasts from beginners to bassmasters spiritual insights and fishing tips in this yearlong devotional. What does a fishing lure have to do with following Jesus? How can casting our lines remind us of our commitment to godly living? In what ways does the underwater world teach us about God's purposes? In *Catch a Better Life*, hugely popular pro fisherman Jimmy Houston shares wisdom from the Bible along with plenty of savvy fishing advice. Each entry in this 365-day devotional includes: a Scripture verse from the Old or New Testament a brief meditation that applies insights from the art of fishing to spiritual growth a pro fishing tip With its colorful photos and a presentation page, this full-color book makes a perfect gift for: the outdoor enthusiast anyone who loves to

fish or wants to learn followers of Jimmy Houston as TV host and fisher extraordinaire retirement parties, Father's Day, Grandparents' Day, birthdays, Christmas If you love God's creation--along with the excitement of the catch--and want to grow in your spiritual life, reel in this fisherman's devotional guide to following God with purpose.

The book highlights the day-to-day lived experience of miners' work and organisational practices that shape the day-to-day running of the production process in a deep-level mining workplace.

The former president offers an account of growing up on a Georgia farm during the Depression and provides profiles of the people who shaped his life.

I've always wished to tour across the whole world to go to the moon and back When the starry stars shine and the moon and the sun in it's heat I want to go there not scorched and explore everything. My problem is, will I go be able to return? A question for another day...

New York Times Best-selling Author In the frozen Northlands of Midkemia, Captain Dennis Harcraft's Marauders have

just had a disastrous encounter with their sworn enemy, the Tsurani. Wounded and disheartened, the Marauders set out for the shelter of a frontier garrison. They don't know that a Tsurani patrol is sent to support an assault on that same garrison. Arriving simultaneously, the Marauders and Tsurani find the outpost already overrun by a dark enemy whose ferocity is legendary in Midkemia. In order to survive, the foes must band together and fight as one. As they make their way across the inhospitable climate, the two battalions struggle not only with the elements and their enemy, but also their consciences. Can their hatred for their mutual enemy overcome their distrust of each other? And, with both sides carrying painful scars from past wars, what is more important: one's life or one's honor? From a premier fantasist and author of the Riftwar Legacy comes the first installment in an much-anticipated new series. . . . "Feist has a natural talent for keeping the reader turning the pages."—Chicago Sun--Times From the New York Times bestselling author comes a thrilling new epic of adventure and deceit

set in his signature world of Midkemia. In a distant land, high among the snow-capped mountains, a peaceful nation is mercilessly put to the sword . . . yet one will survive. Little more than a boy, Talon of the Silver Hawk must carry on until, someday, he can take vengeance. Leaving the icy fastness of his ancient home, Talon descends into the dangerous land of his adversary. Treading a perilous path, he must survive battlefields, court intrigues, treacherous enemies, backstabbing friends, and beautiful yet deadly women to discover the evil responsible for the annihilation of his people.

Pasha & Poop, two adorable housecats take on Ebenezer, the Grinch of all Cats. James Patterson's funniest animal adventure since Katt vs. Dogg. When shelter cats Pasha and Poop move in with their new human family, they find themselves up against a ghostly bully. Scaredy Cat demands they follow his rules or he'll cause all kinds of trouble--knock over lamps, spill kitty litter, and even get them shipped back to the animal shelter! But Pasha and Poop are stubborn and rebellious. They won't follow the Scaredy

Cat's ridiculous rules like all of the other pets on the block. Together, they set out to find the truth behind who the Scaredy Cat really is, and how they can end his mischief-making for good.

This is the story of our autistic son, Ryder, an eloper. I share my family's many episodes of meltdowns, escapes, embarrassing episodes and how we kept ahead of his beautiful creative mind.

From the endlessly inventive mind of one of fantasy's all-time greats, comes a spellbinding new adventure featuring old favourites Jimmy, Locklear and Pug. It's nine years on from the aftermath of Sethanon and peace has settled over the land. But news of deadly forces stirring on the horizon, brought by the moredhel Gorath, threatens danger once more for the Kingdom of the Isles. Nighthawks are murdering again. Politics becomes a dangerous, cut-throat game. And at the root of it all lies a mysterious group of magicians known only as The Six. Surrounded on all sides by gangs, criminal masterminds and traitors to the crown, it's only a matter of time before the Kingdom of the Isles is brought down to its knees

...

Jimmy Zangwow loves his Moon Pies. His mom holds the key to the Moon Pie stash, though -- and she says no treats before dinner! If only Jimmy could fly to the moon to get his own Moon Pies... How far would you go to get your favorite snack?

In a strange realm of princes, priests, soldiers, and soothsayers, young orphan Pug, apprenticed to Master Magician Kulgan, becomes embroiled in a war with another galaxy and strives to save his world.

"Feist has a natural talent for keeping the reader turning pages." Chicago Sun-Times New York Times bestselling master fantasist Raymond E. Feist returns to beleaguered Midkemia and its capital, Krondor, in *At the Gates of Darkness*, the second volume in his enthralling *DemonWar Saga* of magic, war, and peril. An author the Science Fiction Chronicle proclaims, "Without question one of the very best writers of fantasy adventure practicing today," Feist graces eager readers with his most astonishing adventure yet. Feist fans, readers of Terry Goodkind, George R. R. Martin, and Terry Brooks, and everyone, in fact, who

loves superior epic fantasy will not want to miss *At the Gates of Darkness*.

Clive Cussler, author of over twenty consecutive New York Times best-sellers, brings back beloved hero Dirk Pitt in this electrifying, edge-of-your-seat thriller. *Japan, 1945: Two US bombers take off with atomic bombs. Only one gets through. The Pacific, 1993: A Japanese cargo ship bound for the United States is instantly, thunderously vaporized, taking with it a Norwegian vessel. Japanese fanatics have developed a chilling plan to devastate and destroy the Western powers. From the ocean depths to the discovery of cache of lost Nazi loot, Dirk Pitt is untangling a savage conspiracy and igniting a daring counterattack. While Washington bureaucrats scramble, a brutal industrialist commands his blackmail scheme from a secret island control center. And Dirk, the dauntless hero of Sahara and Inca Gold, is taking on death-dealing robots and a human-hunting descendant of samurai warriors. Pitt alone controls the West's secret ace in the hole: a tidal wave of destruction waiting to be triggered on the ocean floor! The vile sorcerer Sidi*

plans to strike the kingdom a fatal blow, setting the murderous pirate Bear upon the high seas in pursuit of the vessel that is transporting Midkemia's most holy object; the Tear of the Gods. From this miraculous stone all magic power is believed to flow. And if the Tear becomes the mage's trinket, the future will hold only terror, death and unending night. For Squire James, Lieutenant William, and the able magician Jazhara, the race is on to rescue the remarkable artifact. For all manner of dark creatures are gathering with one unspeakable purpose: to breed the chaos that will hasten the destruction of Squire James and his brave companions . . . and bring about the total corruption of the Tear of the Gods. In the mountains of Midkemia, a boy came brutally of age in blood and in terror. And now he lives for one purpose alone ... revenge! An exceptionally skilled swordsman, young Tal Hawkins was the only survivor of the massacre of his village -- rescued, recruited, and trained by the mysterious order of magicians and spies, the Conclave of Shadows. Now one of the secret society's most valuable agents, he gains entrance

into the court of Duke Olasko, the bloodthirsty and powerful despot whose armies put Tal's village to the sword, by posing as a nobleman from the distant Kingdom of the Isles. But the enemy is cunning and well protected -- in league with the foul necromancer Leso Varen, dark master of death-magic -- and to gain the Duke's trust and confidence, Tal Hawkins must first sell his soul.

Put into action the characteristics needed to be a great fisherman, and see how they can also make you into a great fisher of men. Fishermen don't rely on luck in order to catch fish—they put their skills, knowledge, and experience into play every time they cast their line. Likewise, righteous and godly living doesn't come naturally but requires study, commitment, and a lot of practice. In *Catch of the Day*, Jimmy Houston combines both his love of fishing and his love of God in this unique fisherman's 365-day devotional. Each day features Scripture and a thought for meditation that applies insights from the art of fishing to daily spiritual growth, as well as fishing tip from a pro. Anyone who loves God's creation, combined

with the excitement of the catch, will truly enjoy this guide of spiritual lessons for life.

This title will be available online in its entirety in Open Access In and Out of Suriname: Language, Mobility and Identity offers a fresh multidisciplinary approach to multilingual Surinamese society, that breaks through the notion of bounded ethnicity enshrined in historical and ethnographic literature on Suriname.

From the New York Times bestselling author comes the third volume in the exceptional *Legends of the Riftwar* series that began with *Honored Enemy* and continued with *Murder in LaMut*. **SELLING POINTS** • All of Feist's books regularly appear on local lists as well as the New York Times, USA Today, Wall Street Journal, Publishers Weekly, and various chain bestseller lists. More than 15 million copies of Feist's books have been sold worldwide. • The three *Legends of the Riftwar* titles return to Feist's bestselling kingdom of Midkemia. Set during the infamous *Riftwar*, each title, co-written with another well-respected fantasy author, tells a story tangential to the action of the *Riftwar Saga*, with cameo appearances from Feist's

most beloved characters.

• Jimmy the Hand was a Featured Alternate Selection of the Science Fiction Book Club. • The magic, youthful heroes, and epic battles make Feist's work a natural for crossover to a young adult audience.

Dark and powerful forces threaten the world of Garn once more in this second novel in legendary New York Times bestselling author Raymond E. Feist's epic fantasy series, the *Firemane Saga*. Hattushaly and his young wife Hava have arrived in the prosperous trading town of Beran's Hill to restore and reopen the fire-damaged Inn of the Three Stars. They are also preparing for the popular mid-summer festival, where their friends Declan and Gwen will be wed. But Hattu and Hava are not the ordinary loving couple they appear to be. They are assassins from the mysterious island of Coaltachin, home to the powerful and lethal Nocusara, the fearsome "Hidden Warriors." Posing as innkeepers, they are awaiting instructions from their masters in the Kingdom of Night. Hattu conceals an even more dangerous secret. He is the last remaining member of the legendary Firemanes, the ruling family of Ithrace. Known as the

Kingdom of Flames, Ithrace was one of the five greatest realms of Tembria, ruled by Hatu's father, Stervern Langene, until he and his people were betrayed. His heir, Hatu—then a baby—was hidden among the Nocusara, who raised him to become a deadly spy. Hatu works hard to hide his true identity from all who would seek to use or to destroy him, as fate has other plans for the noble warrior. Unexpected calamity forces him to make choices he could not have dreamed awaited him. A series of horrific events shatters the peace of Beran's Hill, bringing death and devastation and unleashing monstrous forces. Once more, the Greater Realms of Tembria are threatened—and nothing will ever be the same again.

Learn the art of efficient web scraping and crawling with Python About This Book Extract data from any source to perform real time analytics. Full of techniques and examples to help you crawl websites and extract data within hours. A hands-on guide to web scraping and crawling with real-life problems and solutions Who This Book Is For If you are a software devel-

oper, data scientist, NLP or machine-learning enthusiast or just need to migrate your company's wiki from a legacy platform, then this book is for you. It is perfect for someone, who needs instant access to large amounts of semi-structured data effortlessly. What You Will Learn Understand HTML pages and write XPath to extract the data you need Write Scrapy spiders with simple Python and do web crawls Push your data into any database, search engine or analytics system Configure your spider to download files, images and use proxies Create efficient pipelines that shape data in precisely the form you want Use Twisted Asynchronous API to process hundreds of items concurrently Make your crawler super-fast by learning how to tune Scrapy's performance Perform large scale distributed crawls with scrapyd and scrapinghub In Detail This book covers the long awaited Scrapy v 1.0 that empowers you to extract useful data from virtually any source with very little effort. It starts off by explaining the fundamentals of Scrapy framework, followed by a thorough description of how to extract data from any source, clean it up, shape it as per

your requirement using Python and 3rd party APIs. Next you will be familiarised with the process of storing the scrapped data in databases as well as search engines and performing real time analytics on them with Spark Streaming. By the end of this book, you will perfect the art of scraping data for your applications with ease Style and approach It is a hands on guide, with first few chapters written as a tutorial, aiming to motivate you and get you started quickly. As the book progresses, more advanced features are explained with real world examples that can be referred while developing your own web applications.

"A massive, entertaining tale." —Ft. Lauderdale Sun-Sentinel The Serpentwar rages on! In Rage of a Demon King—the spell-binding third installment in Raymond E. Feist's masterful epic fantasy, The Serpentwar Saga—the imperiled realm of Midkemia confronts its most devastating horror, as a nightmare beyond imagining descends upon the war-torn land determined to devour and destroy. A terrible conflict reaches a breathtaking climax—a world-annihilating conflagration that pits serpent

against man and magician against demon. Rage of a Demon King is Feist at his best, solidifying his standing along with Terry Goodkind, George R. R. Martin, and Terry Brooks, as the elite creators of epic sword and sorcery fantasy.

In the crime-ridden back alleys of Krondor a rival gang has sprung up to threaten the Upright Man's Mockers. Does the Crawler control the rival gang? Where does his power come from? And does it threaten the peace of the Kingdom? James, personal squire to Prince Arutha of Krondor, but in the underworld known as the thief and trickster Jimmy the Hand, must travel to Kesh in disguise. There, working with William, lieutenant of the prince's household guard, and Jazhara, niece to the Keshian lord Hazara-Khan, he must attempt to unmask the mysterious Crawler and rid Krondor of his influence.

"A small-town teen has to outwit a madman before his loved ones and friends are butchered on Halloween in 1993" Robert's Grove, Tennessee. Halloween 1993. The leaves were turning various shades of red, yellow and orange. Halloween decorations dotted the whole

town. Our schools even released early for this holiday..so we had extra time to dress up or plan pranks. The towns fall was in full swing. In my town, that was a big deal, we took all holidays serious and celebrated to the max. This Halloween was no exception. The fall festival was coming up on the night before and trick or treating like no other town on all hallows eve. For me, Scott and my siblings though this Halloween would bring more than the usual night of fun. It started with the story of the towns scary house, which me and my brother made the mistake of visiting. Then all things hellish started happening to me and them. From visions of hangings to a mysterious dark shadow following us around before Halloween. From the local cemetery to the fall festival to school the next day and everywhere between it seemed, the dark figure followed! Things get way worse for me and my best friend Betty on Halloween night though. We figure out more of the towns scary houses dark secret and it ends up being a fight to the death for us to survive that dark Halloween night! I'll never forget the build up of terror and its deadly culmina-

tion! It was a Bloody Halloween! By James W. Pressley, author of Days of Shadow and Eve of Shadow (soon) The Oracle Chronicles volumes 1 and 2. Contact at Press8084@hotmail.com Cover art by Shelee M. Chamberlain. Contact at sheleecreates@gmail.com *note, this book reads like a young adult novel, but does contain violence and gore, smoking and adult language*

A seal becomes a Navy SEAL in this children's adaptation of the #1 New York Times bestselling Make Your Bed: Little Things That Can Change Your Life...And Maybe the World by Admiral William H. McRaven. As Skipper the seal embarks on Navy SEAL training, he and his hardworking friends learn much more than how to pass a swimming test or how to dive off a ship. To be a great SEAL, you also have to take risks, deal with failure, and persevere through tough times—just as you do in life. (And always remember to make your bed!) In this entertaining children's adaptation of his #1 New York Times best-seller, Admiral William H. McRaven shares life lessons from Navy SEAL training and encourages young

readers to become their best selves.

“Feist constantly amazes.” —SF Site “Feist has a command of language and a natural talent for keeping the reader turning pages.” —Chicago Sun-Times The Chaoswar—the fifth and final Riftwar—is in full, explosive swing in Raymond E. Feist’s *A Crown Imperiled*, the second book in the acclaimed, New York Times bestselling fantasist’s monumental saga of courage, conflict, and bitter consequence. Once again, Midkemia, the author’s brilliantly conceived fantasy milieu, is in gravest danger from outside invaders—and from treacherous forces within—as the death of a powerful leader throws the world into chaos and threatens all hope of enduring peace. Returning in *A Crown Imperiled* are some of Feist’s most memorable characters—including the great sorcerer, Pug, who has been a fan favorite since his introduction in the author’s beloved classic, *Magician*—and the action, as always, comes fast and furious. The Chaoswar Saga is the master fantasist working at the peak of his powers, and further proof why Raymond E. Feist, like Terry Goodkind, Ge-

orge R. R. Martin, and Terry Brooks, is one of the true giants of epic fantasy fiction.

Fantasy-roman.

He held the fate of two worlds in his hands... Once he was an orphan called Pug, apprenticed to a sorcerer of the enchanted land of Midkemia.. Then he was captured and enslaved by the Tsurani, a strange, warlike race of invaders from another world. There, in the exotic Empire of Kelewan, he earned a new name--Milamber. He learned to tame the unimagined powers that lay withing him. And he took his place in an ancient struggle against an evil Enemy older than time itself.

Jimmy Fallon, host of NBC's *The Tonight Show* and #1 New York Times bestselling author of *Your Baby's First Word Will Be DADA* and *Everything Is Mama*, returns with a book that teaches new babies the words for the various parts of their body-- *This is Baby. Let's meet... Baby!* From *Baby's HEAD* to *Baby's TOES*, there are so many parts of *Baby* you should know. But what's the most important part of *Baby*? Jimmy Fallon, one of the most popular entertainers in the world gives you the facts.

The world of Raymond E. Feist is brought to stunning life in this illustrated deluxe compendium, complete with maps, character drawings, and first-person narrative text by the master of fantasy fiction. Part travel log/journal and part atlas, *Midkemia: The Chronicles of Pug* brings the fictional world of Midkemia to vivid, illustrative life, and gives readers a completely new look at the creative genius of Raymond E. Feist. Written in first-person—a first for veteran bestseller Raymond Feist—the book details the life and times of Pug of Stardock, the hero of Feist’s *The Chaoswar Trilogy*. Beautiful hand-drawn maps illustrate the changes in Midkemia’s geography as war ravages the land and physically alters the landscape; dedicated readers and fans can literally trace the changes made by each battle. Complete with thirty pieces of specially commissioned artwork, this book is a totally immersive look into the world of Midkemia as never experienced before.

From New York Times bestselling author Tony Hillerman, *Skinwalkers* is the seventh novel featuring Lieutenant Joe Leaphorn and Officer Jim Chee—a riveting tale of

sorcery, secrets, and murder. Three shotgun blasts rip through the side of Officer Jim Chee's trailer as the Navajo Tribal Policeman sleeps. He survives, but the inexplicable attack has raised disturbing questions about a lawman once beyond reproach. Lieutenant Joe Leaphorn wonders why Chee was a target and what connection the assault has to a series of gruesome murders that has been plaguing the reservation. But the investigation is leading them both into a nightmare of ritual, witchcraft, and blood . . . and into the dark and mystical domain of evil beings of Navajo legend, the "skinwalkers." Fresh back from the front, another foe defeated, Prince Arutha arrives to find all is not well in Kron-dor. A series of apparently random murders has brought an eerie quiet to the city. Where normally the streets are bustling with merchants and tricksters, good life and night life, now there seems to be a self-imposed curfew at sundown. Mutilated bodies have been turning up in the sewers, the Mockers' demense. The Thieves' Guild has been decimated men, women, children, it matters not. The head of the Mockers is missing, presumed

dead. Those few who survived the terrible attacks are lying low. Very low. The Crawler, it seems, is back in town. And he's being helped by others, more ruthless than he. Can it be the Nighthawks again? The Prince enlists his loyal Squire James to find out. If anyone can unravel what's happening in the bowels of Kron-dor, he can. He knows the sewers like the back of his hand. After all, as Jimmy the Hand, he grew up there. Meanwhile, the retinue of the Duke of Olasko has arrived suddenly at the palace, a week ahead of schedule but with no apologies and many demands. They say they are here to hunt. But to hunt what. Pug's son William, on his first posting as a knight-lieutenant, must escort them into the wilds. It should have been a straightforward mission.

What Did Early Christians Really Believe?

The fan-favorite creative team of Amanda Conner and Jimmy Palmiotti joins forces with a slew of superstar comics creators—including Neal Adams, Simon Bisley, Joseph Michael Linsner, Billy Tucci, John Timms and more—for HARLEY'S LITTLE BLACK BOOK. She's the psychopathic psy-

chotherapist with a heart of gold and a mind for mayhem. Now she's uniting with the greatest heroes in the DC Universe in her very own team-up title. Ain't it amazing? With the Joker firmly in her rearview mirror, Harley Quinn has become an anti-hero like no other. But sometimes she runs into threats too, uhh, threatening for any one person to beat. That's when she turns to a who's who of the biggest, baddest, most bodacious heroes in the whole universe! Superman. Wonder Woman. Green Lantern. Zatanna. Lobo. And...Harley Quinn??? Whoever's tagging along, there's one thing for sure: Wherever Harley goes, high-octane hijinks are sure to follow! Flip through at your own risk! Collects the full six-issue miniseries.

For over thirty years, Dominion of Blades has been the hottest online role-playing game in the world. Any gamer with an immersion rig can enter the world of sword and sorcery, of goblins and dragons, and they can hack and slash their way to glory. But the game is too real for some, and after an epidemic of real-life fatalities, public use of the immersion technology has been banned, causing the

game to be shut down. Jonah wakes to find himself in-game, level one, with no memory of how he arrived and no way to eject. With only two companions, trapped in a world that once hosted millions, Jonah must battle his way across a treacherous landscape, fighting virtual monsters, all-too-real pain, and a very human enemy in a desperate bid to survive.

Our world is being revolutionized by data-driven methods: access to large amounts of data has generated new insights and opened exciting new opportunities in commerce, science, and computing applications. Processing the enormous quantities of data necessary for these advances requires

large clusters, making distributed computing paradigms more crucial than ever. MapReduce is a programming model for expressing distributed computations on massive datasets and an execution framework for large-scale data processing on clusters of commodity servers. The programming model provides an easy-to-understand abstraction for designing scalable algorithms, while the execution framework transparently handles many system-level details, ranging from scheduling to synchronization to fault tolerance. This book focuses on MapReduce algorithm design, with an emphasis on text processing algorithms common in natural language processing, information retrieval, and

machine learning. We introduce the notion of MapReduce design patterns, which represent general reusable solutions to commonly occurring problems across a variety of problem domains. This book not only intends to help the reader "think in MapReduce", but also discusses limitations of the programming model as well. This volume is a printed version of a work that appears in the Synthesis Digital Library of Engineering and Computer Science. Synthesis Lectures provide concise, original presentations of important research and development topics, published quickly, in digital and print formats. For more information visit www.morganclaypool.com